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Timeline

Release timeline

2014 Watch Dogs

2014 Watch Dogs: Bad Blood

2016 Watch Dogs 2

2020 Watch Dogs: Legion

2021 Watch Dogs: Legion - Bloodline

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2014 Watch Dogs

Watch Dogs is an action-adventure video game franchise published by Ubisoft, and developed primarily by its Montreal and Toronto studios using the Disrupt game engine.

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Gameplay in the Watch Dogs games focuses on an open world where the player can complete missions to progress an overall story.

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2014 Watch Dogs

The core gameplay consists of driving, shooting, and stealth segments, with occasional role-playing and puzzle elements.

The games have received generally positive reviews for gameplay elements, mission structure, and world design.

The game was released for Windows, PlayStation 3, PlayStation 4, Xbox 360 and Xbox One in May 2014, and a Wii U version was released in November 2014.

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2014 Watch Dogs

Watch Dogs is Set within a fictionalized version of the Chicago metropolitan area in 2013.

Watch_Dogs is the first installment in the series follows gray hat hacker and vigilante Aiden Pearce's quest for revenge after the killing of his niece.

The game's development began in 2009, with a budget of $68 million.

Watch Dogs sold over ten million copies.

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2014 Watch Dogs: Bad Blood

Bad Blood takes place one year after the events of the main story of Watch Dogs, and spans 10 new missions in new locations across Chicago.

Players take control of T-Bone, who infiltrates one of Blume's facilities in Chicago to place a false trail in their system, before being sidetracked by former colleague Tobias Frewer.

Frewer then provides T-Bone with a series of new missions.

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2014 Watch Dogs: Bad Blood

Bad Blood also adds Street Sweep contracts, which can be played in single player and co-op modes.

The Online Hacking and Tailing modes make a return, along with new weapons, perks, and outfits.

A new remote-controlled car named Eugene is also usable.

New side missions are featured as well, such as Fox Hunt.

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2014 Watch Dogs: Bad Blood

T-Bone decided to leave Chicago after performing what he thought was his last hacking job.

Watch_Dogs Bad Blood DLC received generally positive reviews.

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2016 Watch Dogs 2

Watch Dogs 2 is a 2016 action-adventure game developed by Ubisoft Montreal and published by Ubisoft.

It is the sequel to 2014's Watch Dogs and the second installment in the Watch Dogs series.

It was released for the PlayStation 4, Xbox One and Windows in November 2016 and for Stadia in December 2020.

Watch Dogs 2 received "generally favorable" reviews from critics

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2016 Watch Dogs 2

Watch Dogs 2 is Set within a fictionalized version of the San Francisco Bay Area, the game is played from a third-person perspective and its open world is navigated on-foot or by vehicle.

Players control Marcus Holloway, a hacker who works with the hacking group DedSec to take down the city's advanced surveillance system.

Watch Dogs 2 sold more than 10 million copies by March 2020.

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2020 Watch Dogs: Legion

Watch Dogs: Legion is a 2020 action-adventure game developed by Ubisoft Toronto and published by Ubisoft.

The game is the sequel to 2016's Watch Dogs 2 and the third installment in the Watch Dogs series.

Set within a fictionalized representation of a futuristic, dystopian London, the game's story follows the hacker syndicate DedSec as they seek to clear their names after being framed for a series of terrorist bombings.

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2020 Watch Dogs: Legion

While searching for the true culprits, DedSec also attempt to liberate London's citizens from the control of Albion, an oppressive private military company that has turned the city into a surveillance state following the bombings.

While the core gameplay is similar to its predecessors, consisting of a combination of shooting, driving, stealth, and hacking puzzles, Legion introduces a multiple playable characters system, allowing players to recruit virtually any non-player character found in the game's open world.

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2020 Watch Dogs: Legion

Each playable character has their own unique skills and backgrounds, and can be lost permanently if players enable the option of perma death before starting a new game.

There are multiple ways to complete missions depending on which playable character is selected.

Watch Dogs: Legion was released for PlayStation 4, Windows, Xbox One, and Stadia on 12 November 2020 and as a launch title for Xbox Series X/S and PlayStation 5 in November.

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2020 Watch Dogs: Legion

Upon release, the game received mixed reviews from critics.

The inclusion of perma death for allowing emotional attachment from players, while others criticized the characters' lack of personality and the imbalance between their abilities.

Criticism was further aimed at the game's world, driving mechanics, inconsistent difficulty, repetitive missions, online features and technical problems.

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2021 Watch Dogs: Legion - Bloodline

Watch Dogs: Legion - Bloodline is an expansion that brings back two familiar faces: Aiden Pearce and Wrench.

Set before the events of the main game, this unique story expansion is included in the Season Pass.

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Aiden Pearce arrives in London to take over a contract, and this time he teams up with Wrench in a new storyline.

If you enjoyed the base game, you'll find fresh content and returning characters in Bloodline.

Watch Dogs: Legion Blood Line received "mixed or average" reviews.

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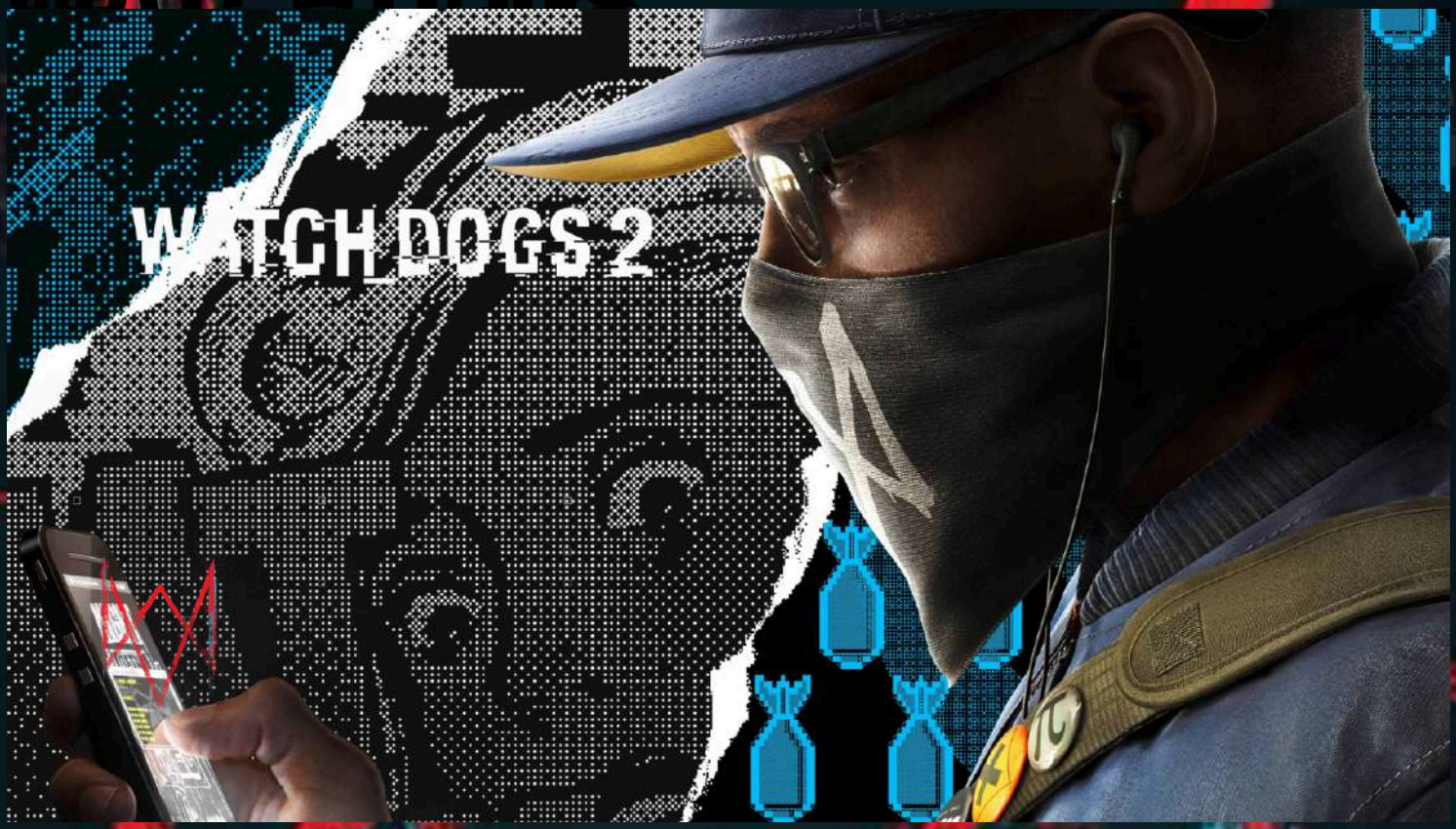

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